

	Intro Weekend														
DAYS	DAY 1	DAY 2	DAY 3		DAY 4	DAY 5	DAY 6	DAY 7	DAY 8	DAY 9		DAY 10	DAY 11		
DAYS of WK	Thursday	Friday	Saturday	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday	Monday	Tuesday		
Time of Day	9:00 am-5:00 pm	9:00 am-5:00 pm	9:00 am-5:00 pm		9:00 am-5:00 pm	9:00 am-5:00 pm	9:00 am-5:00 pm	9:00 am-5:00 pm	9:00 am-5:00 pm	9:00 am-5:00 pm		9:00 am-5:00 pm	9:00 am-5:00 pm		
DATE	12-Aug	13-Aug	14-Aug	15-Aug	16-Aug	17-Aug	18-Aug	19-Aug	20-Aug	21-Aug	22-Aug	23-Aug	24-Aug		
TOPICS	Registration	Check-in	Check-in	Day Off	Check-in	Check-in	Check-in	Check-in	Check-in	Check-in	Day Off	Check-in	Check-in		
	Introductions	Design Tools	Field Trip Kevin's House		Discuss Homework	Value of Water	Function of Trees	Broadscale Permaculture		Invisible Structures		Presentation overview			
	History	Sector Analysis	Soils		Ecoregion Ecology and Climate	Purification and Storage	Orchards	Bamboo	Field Trip	Business Models		Design Time	Design Time		
	Evidence, Ethics, Principles	Zones	Compost		Temperate Ecosystems	Domestic Systems	Nursery and Propagation	Wildlife and Zone 5		Bioregionalism and Ecovillages					
	Lunch 12:00-1:00														Presentations and Feedback
	Energy and Entropy	Pattern Understanding	Garden Design		Tropic Ecosystems	Earthworks	AgroForestry	Conceptual Design	Domestic Animals	Appropriate Building Design					
	Methods of Design	Elements: Placement & Relationship	Companion Planting		Dry land Ecosystems	Using Tools	Forest Gardens	Drawing Techniques	Aquaculture	Mapping					
	Observation	Wild design exercise	Seed Saving		Design for Catastrophe	Swales, Dams, and Keyline	Plant Resources	Client Interviews	Urban Permaculture	Resource gathering for Design				Where do we go from here?	
	Reading the Landscape	Wrap up	Wrap up Homework Assignment: Site Analysis					Alternative Energy Systems	Final Design Criteria					Closing and celebration	
	Wrap up														
EXERCISE	Analysis card game, Observation exercise	Evening viewing intro to PC free open to public	Sheet Mulch			Calculate roof catchments rain barrel design earthworks sand or clay pile	Food Forest Wild Design	Establish design groups for final design	Go over Final Design criteria again	Gather maps and resources for Final Design			Presentations and Feedback		

Matthew Kevin Cliff Jennifer guest group